

Linus Hofmann – VFX Artist/Composer

Resume - August 2010

Personal Details

Gender: **Male**
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Introduction

I am a keen VFX artist looking to specialise in the area of digital compositing. I am especially interested in working as a Nuke compositor in the field of high end feature film. I work well as part of a team, am highly motivated in improving my knowledge of the field and always looking to further my abilities as an artist. I am flexible and willing to relocate.

Work Experience

July 20th- August 21st - **Onset VFX supervisor, Adastr Creative “Grandpa in my pocket”**

During production of the Cbeebies program “Grandpa In My pocket” Series 3 I was working on set as a VFX supervisor on behalf of Dinamo Studios. My responsibilities were to work closely with the director and camera operators to make sure that what was being shot was suitable for a streamlined low budget VFX workflow. The show involves both CG and Greenscreen versions of Grandpa integrated with live action plates so relevant references and survey data needed to be collected on set to ensure a smooth post production.

May / 2010 – Present - **VFX Supervisor, Short Film “The Cursed Mirror”**

Working closely with director Jon Rennie I was responsible for completing over 30 effects shots for the film. My key roles included VFX supervision on set and taking the majority of the effects shots to completion. The work required seamless sky replacements, matte painting and fixes to plate photography as well as CG set and 3D prop extensions.

Oct / 2009 – May / 2010 - **VFX Compositor, FXPhd Short Film “Moving Day”**

In October 2009 I competed in and won an FXPhd challenge to produce the final VFX matte shot for the short film “Moving Day”, produced by FXPhd and directed by Jason Wingrove. Following on from this I worked alongside the Special Ops team and composited a further shot for the film. I was working under the supervision of Mike Seymour and Vfx Producer Mat Graham during this project.

Oct / 2009 – Dec /2009 - **Lead VFX artist, Adastr Creative pilot “Little Red Things”**

For this kids tv pilot I was given the task of developing the title character from a loose concept to an animation ready character and then integrating that character with live action performances. I worked closely with VFX producer Jon Rennie and the clients Adastr Creative to bring this project to life.

Aug / 2009 – Oct / 2009 - Lead VFX Artist / CG Supervisor, Short Film “Reign Of Death”

VFX work for BBC "It's my shout" shortfilm "Reign Of Death", directed by Matt Savage and starring Noel Clarke.

I was responsible for completing the VFX on this project leading and supervising a student team of 5 animators and 3d artists. My main jobs involved modelling, texturing, and rendering Jimmy the robot, 3D tracking and layout of the cameras for animation, supervising the animation and fluid work and finally compositing the rendered elements seamlessly with the photographed plates. I also completed some of the matte painting and cg backgrounds of the city. Key to this project's success was developing a workable pipeline for asset management and maintaining an efficient work flow between a remotely working team.

Various Periods – Present - Freelance CGI Visualisation Artist, Powerballs.com

I have completed freelance work for the Irish company Powerballs.com, the main distributor of the NSD branded gyroscoping exercise toy on various occasions. The main body of work includes producing high resolution 3D rendered visualisations of their entire catalogue of products in 2007 and any new additions to their catalogue since. These images have been widely used by the company in print and on the web to promote their products since.

Education

- Oct / 09 - Present: Enrolled in fourth term at Fxphd, Online school for Digital VFX training.
- 2007-2009: BA Hons 3D Computer Animation. Swansea Metropolitan University (Uncompleted)
- 2006: Irish Leaving Certificate (A Levels Equiv.)
 - Higher Level Subjects: Physics: A2, Chemistry: A1, Engineering: A2, German: A1, Maths: B1, English B3
 - Ordinary Level Subjects: Irish: B1
 - Won Cork VEC Honours for overall Leaving Certificate Result
 - Won Distinction in National Finals for my Leaving Certificate Engineering Project.
- 2003: Irish Junior Certificate: (GCSE Equiv.) All higher level subjects: 5 As, 6 Bs, 1 D.

Skills &Interests

Solid Knowledge of:

- Nuke Maya Mental Ray PFTrack Photoshop Silo

Workable knowledge of:

- Digital Fusion 3D-Studio Max Vray Zbrush SynthEyes After Effects

I understand and am confident with the creation of digital visual effects and compositing CG elements with live action footage. I have a solid understanding of the general VFX process and a growing knowledge and interest in digital film compositing techniques.

I am well versed in the fundamentals of digital compositing, rotoscoping, keying and multi-pass workflows within Nuke and would relish any opportunity develop my skills further in these areas.

I am constantly looking to learn and experiment with new approaches and techniques to improve the quality of my work.

In my free time I enjoy watching films, playing computer games, powerballing and have a keen interest in photography.